

<p>Uniform Function 2318</p> <p>comp.03.html</p>	<p>object = new Object()</p>	<p>object = Object.create(object)</p>	<p>object = Object.create(a)</p>	
<pre> object Object = Object.create(object) var a = { x: 1, y: 2 }; console.log('a:'); // [Object Function] // x: 1 // y: 2 // __proto__: [Object] console.log('a._proto_'); // [Object] // __proto__: [Object] console.log('a.constructor'); // [Function] b = Object.create(a); b.x = 3; console.log('b:'); // [Object Function] // x: 3 // y: 2 // __proto__: [Object] console.log('b._proto_'); // [Object] // __proto__: [Object] console.log('b.constructor'); // [Function] </pre>	<pre> var p = new Object(); p.x = 1; console.log('p:'); // [Object Function] // x: 1 // __proto__: [Object] console.log('p._proto_'); // [Object] // __proto__: [Object] console.log('p.constructor'); // [Function] q = Object.create(p); q.x = 2; console.log('q:'); // [Object Function] // x: 2 // __proto__: [Object] console.log('q._proto_'); // [Object] // __proto__: [Object] console.log('q.constructor'); // [Function] </pre>	<pre> r = Object.create({}); r.x = 1; console.log('r:'); // [Object Function] // x: 1 // __proto__: [Object] console.log('r._proto_'); // [Object] // __proto__: [Object] console.log('r.constructor'); // [Function] </pre>	<pre> var a = { x: 1, y: 2 }; b = Object.create(a); console.log('a:'); // [Object] // x: 1 // y: 2 // __proto__: [Object] console.log('b:'); // [Object] // x: 1 // y: 2 // __proto__: [Object] console.log('b.constructor'); // [Function] c = Object.create(b); c.x = 3; console.log('c:'); // [Object] // x: 3 // y: 2 // __proto__: [Object] console.log('c._proto_'); // [Object] // __proto__: [Object] console.log('c.constructor'); // [Function] </pre>	
<pre> __proto__: [Object] __defineGetter__: [Function] __defineSetter__: [Function] __lookupGetter__: [Function] __lookupSetter__: [Function] constructor: [Function] arguments: null caller: null create: [Function] defaultProperty: [Function] defaultSetter: [Function] freeze: [Function] getOwnPropertyDescriptor: [Function] getOwnPropertyNames: [Function] getPrototypeOf: [Function] is: [Function] isEnumerable: [Function] isFrozen: [Function] isSealed: [Function] keys: [Function] length: 1 name: "Object" preventExtensions: [Function] prototype: [Object] __defineGetter__: [Function] __defineSetter__: [Function] __lookupGetter__: [Function] __lookupSetter__: [Function] constructor: [Function] hasOwnProperty: [Function] isPrototypeOf: [Function] propertyIsEnumerable: [Function] toLocaleString: [Function] toString: [Function] unwatch: [Function] valueOf: [Function] watch: [Function] seal: [Function] __proto__: [Object] hasOwnProperty: [Function] isPrototypeOf: [Function] propertyIsEnumerable: [Function] toLocaleString: [Function] toString: [Function] unwatch: [Function] valueOf: [Function] watch: [Function] </pre>	<pre> __proto__: [Object] apply: [Function] arguments: null bind: [Function] call: [Function] caller: null constructor: [Function] argument: null caller: null length: 1 name: "Function" prototype: [Function] apply: [Function] arguments: null bind: [Function] call: [Function] caller: null constructor: [Function] isGenerator: [Function] length: 0 name: "" toSource: [Function] toString: [Function] __proto__: [Object] isGenerator: [Function] length: 0 name: "" toSource: [Function] toString: [Function] __proto__: [Object] </pre>			